

SpaceJam 12

*PreReqs, **\$10 fee

Circle Class Choices (one session=one merit badge)

	7am	8am	9am	10am	11am	12pm	1pm	2pm	3pm	4pm	5pm	6pm
Space Exploration		1 Tent-6			2 Tent-6							
Radio *								1 Radio Tent				
Aviation		1 See Map			2 See Map							
Electronics								1 Tent-6				
Robotics **		1 Tent-5			2 Tent-5							
Geneology		1 Tent-1			2 Tent-1							
Enviromental Science		1 Map			2 Map							
Cit in the World *		1 Tent-1		2 Tent-1								
Programming								1 Tent-5				
Plumbing		1 Map			2 Map							
Pulp & Paper						1 Map		2 Map				
Intro to Scuba Diving						Any 1/2 Hour at the Dunk Tank						
Emergency Prep *				1 Tent-6				2 Tent-6			Emergency Drill - Emergency Prep & First Aid must attend 5-7pm	
First Aid			1 Tent-6					2 Tent-6				
Disabilities Awareness		1 Tent-2		2 Tent-2								
Welding **		1 Map				2 Map						
Metalwork-Sheet **		1 South Lot				2 South Lot						
Water Robotics **		1 Pool		2 Pool			3 Pool		4 Pool			
Nature											1 North Trailer	
Railroading		1 RR-T				2 RR-T						
Scholarship *								1 RegT	2 RegT			
Fingerprinting						1 Map	2 Map	3 Map	4 Map			
Truck Transportation										NW-lot		
Textiles			1 Reg Tent		2 Reg Tent							
Coin Collection						1 Tent-2		2 Tent-2				
Traffic Safety											1 Tent-6	
Collecting								1 Chess Tent				
Painting		1 Map				2 Map						
Forestry			1 Tent-2			2 Tent-2						
Swimming	7am Meet at Bus											
Kayaking	7am Meet at Bus											
Chess				1 Chess Tent								
Woodwork **		1 Map		2 Map		3 Map						
Cit in the Nation						1 Tent-1		2 Tent-1				
Movie Making	Radio		*Must attent both 2 hour sessions								Radio	
Digital Technology								1 Tent-1				
Art											1 Tent-1	
Animation											1 Tent-1	
Animation/Unity 3D	1 Tent-4		2 Tent-4			3 Tent-4		4 Tent-4				
Sculpture/3D printing	1 Tent-4		2 Tent-4			3 Tent-4		4 Tent-4				
Duct Tape									Tent-6			
Flights	Map	Map	Map	Map								

Friday night merit badges on back of this sheet

FRIDAYS Early Bird MBS

Chemistry 6-8pm Chess Tent
Exploration 6-8 map
GSA Special Agent 6-8pm T-2
Sculpture (clay) 6-8pm T-1

Stamp Collecting 6-8pm T-1
Animation/Unity 3D 7-9pm T-4
Sculpture/3D printer 7-9pm T-4
Astronomy 8-10pm see map (alt. T-5)

Scout	Troop 799	Council WD Boyce
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